



STAATSBEDRIJF DER POSTERIJEN, TELEGRAFIE EN TELEFONIE

REPORT 164 MA

PROCESS FOR AN ALGOL TRANSLATOR

PART ONE:

THE TRANSLATOR

DR. NEHER LABORATORIUM

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THE TRANSLATOR

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ALGOL Translator

begincomment

Restrictions in action:

- 1 In any block head within a text to be translated, the declarations of simple variables and arrays are supposed to precede those of procedures and switches.
- 2 The bounds of own arrays are supposed to be integral constants.
- 3 The controlled variable of a for statement may not be a subscripted variable.

Notations:

- 1 Above each labeled line, all references to the label are gathered, represented by "approximate" labels.
- 2 Within the programme, many constants are written in a semi-binary notation, in which powers of 2 occur as factors and terms.

Crosses x on the right-hand side of the pages mark the lines, in which such non-variable expressions appear which, of course, should better be replaced in the text by their values.

- 3 Other constants, listed in table 1E, are conveniently referred to by names which, in praxis, are to be replaced in the text by the appropriate values. Crosses + on the right-hand side of the pages mark the lines concerned.

Composition:

The translator, a block, contains procedure wrong, the procedures of the SO-series, the switches sw and SW, and the compounds S1, S2, S2a, S3, S3a, S3b, S3c, S4, S4a, S5, S5a, S5b, S6, S6a, S7, S7a, S8, S8a, S8b, S8d, S9, S9a, input and input1.

input, depending on the kind of string taken from the tape, goes to either S4L1 (for an identifier), or to S4aL1 (for an unsigned number), or to one of the labels mentioned in tables 1A and 1B. It assigns the value of the string to variable f of table 4A, which is, however, not necessary when the string is a delimiter

: : = ([begin for go to if lsq .

When f is a number, input assigns the value

0 000000t01 0...0 to variable g. The bit t indicates the representation of the number f.

input1 (cf. S5b).

Non-ALGOL features:

- 1 The translator considers boolean type to be the same as integer type. Thus variables declared boolean may assume integral values. Internally, true and false are represented by 0 and -1 respectively. Then the significance of operator or can be extended as follows:
- 2 When applied to integers p and q, p or q denotes the logical product of p and q which, of course, might also be obtained by a procedure logical product (par1, par2).
- 3 The ZEBRA, for which this translator has been developed, is a binary machine with 8192 locations in its store, each of which containing 33 bits $b_0, b_1 \dots b_{32}$. b_0 is the sign digit: $b_0=0 \rightarrow \text{pos.}, 1 \rightarrow \text{neg.}$. Then $x < 0$ is a short notation for logical product $(x, 2^{32}) \neq 0$;

comment

own integer array st [P0: Q0]; In this space, object programmes are built up, and it +
also contains the lists I and L needed in translation
time (cf. variables P, T, S of table 4A);

integer a, b, c, d, e, f, g, cf. table 4A;

D, mark, P, q, R, S, S accent,

SO, T, T1, T2, u, v;

procedure wrong;

This hardware programme stops and prints address, from
which it has been invoked. That address corresponds to
the occurred kind of misery listed in table 5 as a
function of a variable assuming labels as values;

comment

procedure SO(F);

stores word in object programme on address P;

begin

st[P] := F; P := P + 1;

if P>SO-2 then SOg;

for shifting list L away from object programme

end SO;

```
                                comment
procedure SOa;                extracts from list L and conjugates;
begin
c := st[S - 3];
d := st[S - 2];
e := st[S - 1];
a := 480 or d; b := 480 or f; 480 is = 511 - 31, thus b is = 32 x rank of
                                delimiter f (cf. tables 1 A and B)
end SOa;
```

comment

```
procedure SOc(F);           stores word in list L on address S;  
begin  
  st[S] := F; S := S + 2 ;  
  if S + 1 > T then SOg;     for shifting list L away from I  
  end SOc;
```

comment

procedure S0d;

equips object programme with storing and extracting a
partial result;

begin

st[Saccent - 1] :=

$2^{123} \times 3 + 2^{126} \times 63$;

S0(partres)

end S0d;

×

+

procedure SOe(F)

begin

st[T - 1]: = e;

st[T]: = F; T := T - 2;

if S + 1 > T then SOg;

end SOe;

comment

stores declaration in list I;

is internal equivalent of identifier F;

for shifting list L away from I (cf.SOc)

<pre> <u>procedure</u> SOf; </pre>	<pre> comment looks up identifier f in list I. on addresses T1 + 2, T1 + 4, ... T2. If f is found, then c := lowest address where f occurs, and d := corresponding internal equivalent, which is positive. Otherwise d := -1. If f is found to be a simple variable or formal parameter, then e := d. Otherwise e := $2^{32} + f$, which is the contra- identifier of f, being negative. If f is found to be an array identifier, then g := the ar1 instruction which is the internal equivalent of the factor identifier, being neg.(cf.S6L8) and u := d, which is used on S6L17 Otherwise g := 0; </pre>
<pre> begin g := 0; c := T1; SOfL1: <u>if</u> T2 = c <u>then go to</u> SOfL3; c := c + 2; <u>if</u> st[c] ≠ f <u>then go to</u> SOfL1; d := e := st[c - 1]; <u>if</u> 2 × d > 0 <u>then</u> begin <u>if</u> 4 × d > 0 <u>then go to</u> SOfL4; e := c - 1; </pre>	<pre> Then identifier has not been found; for extracting the next identifier; which is the internal equivalent of identifier f; for label, switch- and procedure identifier; f is array identifier; </pre>

comment

SOFL2 : e := e - 2; g := st[e];

if g > 0 then go to SOFL2; Then ar1 instruction is not yet found;

u := d; go to SOFL4;

SOFL3 : d := -1;

SOFL4 : e := f + 2¹³²end

This compound statement is omitted in the case of a
formal parameter or simple variable

end SOF;

x

comment

procedure SOg;

shifts list L to the mid of the range P ... T;

begin

a := (P + T - S - SO) ÷ 2; The distance from the mid of SO...S to that of
 P...T is = a + 1 with either 1 = 0, or $\frac{1}{2}$, or $-\frac{1}{2}$;

Saccent := Saccent + a;

S := S + a;

SO := SO + a;

if P + 2 > SO then

SOgL1: wrong;

Then translator is short of working space.

Otherwise P + 2 is \leq SOand, because of $\text{abs}(1) \leq \frac{1}{2}$, also $S + 1 \leq T$

as required in procedures SO, SOc, SOe, and SOM;

if a > 0 thenfor b := S step -1 until SOdo st[b] := st[b - a]elsefor b := SO step 1 until Sdo st[b] := st[b - a]end SOg;

comment

procedure S0h;

is invoked after reading the first array identifier of a list being not own (cf. S4L17), and also, when translation of a statement is beginning (cf. S2, S3, S5, S6, S7, S8, S9, S3cL2 and S3bL1). Bridging pass instructions are inserted in the dynamic introduction of a block on addresses previously reserved by procedure S0i, and the introduction is also completed by putting the instruction retain to its end. The procedure assigns the same values to variables c, d and e as does procedure S0a;

begin

a := st[S - 7];

c := st[S - 3]; d := st[S - 2];

e := st[S - 1];

if d = 322 and c ≠ 0 and a ≥ 0

then

begin

if a > 0 then st[a] :=

P + 2¹²³ + 2¹²⁶ × 121;

if D < 0 then a := D else a := 0;

st[S - 7] := a;

if a < 0 then

begin

q := q - 1;

This only happens, when translation of a block head is still running;

Then pass instruction (cf. table 1D) is inserted on address a;

Dynamic introduction of block is completed.

q is smallest address reserved for simple variable which is local to block;

SO(retain);

end

end SOh

comment

cf. table 1 E

+

Thus, when $st[S - 2] = 322$ which is the value of begin and $st[S - 3] \neq 0$, (cf. S3 and S3a), then $st[S - 7]$ can be the address where to insert a pass instr. in dynamic introduction of block at next call of procedure SOh (cf. SOi), or 0 when no pass instr. is to be inserted, or negative, when introduction is ready;

comment

procedure SOi;

is invoked on S4L10, S4L14, S4L24, S4L37.

Unless there has already been reserved an address, it reserves address P of the object programme for a pass instruction, which is to be inserted later by procedure SOh;

if st[S - 7] = 0 then

begin

st[S - 7] := P;

SO(0) ;

end

end SOi;

A preliminary zero is inserted;

procedure S0k;

if g = 0 then
begin

if e ≠ 0 then
begin

if e > 0 then S0(e + 2¹²⁶ × 98)

else S0p

end if e > 0;

end if g = 0

else
begin

S0 (g + 2¹²⁶ × 98);

S0(e);

end else

end S0k;

comment

equips object programme with filling the accumulator, which is required whenever a computation is beginning in the object programme. For const. 98 cf. table 1C;

e, if > 0, is the internal equivalent of either a simple variable or formal parameter. If < 0, e is the contra-identifier of a function name. e = 0 occurs only at a call from S1L10. Then nothing is added to the object programme;

Representation of constant e is indicated by bit t of g =
0 000000t01 0...0;

Thus, in the object programme, constant e is subsequent to the extract normally instruction concerned;

	comment	
<u>procedure</u> S01;	contra-declares a label, which is either identifier	
	st[S] or, when $g \neq 0$, the constant e.	
	For 127 = <u>0 001111111</u> cf. table 2A;	
<u>if</u> $g = 0$ <u>then</u> S0n($2 \uparrow 23 \times 127$)		x
<u>else</u>		
<u>if</u> $e < 0$ <u>or</u> $2 \uparrow 24 \leq e$ <u>then</u>		x
S01L1: wrong;	cf. table 5	
<u>else</u>		
<u>begin</u>		
$a := e + 2 \uparrow 24 \times 63 + 2 \uparrow 32;$	$e + 2 \uparrow 24 \times 63$ is the identifier form of a	x
	constant label e;	
$e := P + 2 \uparrow 23 \times 127;$		
S0e(a);		
S0(0)		
<u>end</u> S01;		

comment

procedure S0m(F);

stores word in list L on address S0 - 1;

begin

S0 := S0 - 1; st[S0] := F;

if P + 2 > S0 then S0g;

compare procedure S0

end S0m;

procedure SOn(F);

begin

e : = P + F;

SOe (st[S] + 2↑32);

SO(0);

end SOn;

comment

stores contra-declaration of identifier st [S]
(cf. S4L23) in list I, with P + F as internal equivalent;

Thus a preliminary zero is stored in the place of
an instruction which is inserted later

x

comment

procedure SOp;begin

a := e;

e := $P + 2^{123} \times 31$;

SOe(a);

SO(0)

end SOp;

contra-declares name of function having no parameters;

which is the contra-identifier of the function name;

x

comment

procedure SOr;

inverts gression bit of instruction d;

beging := d or 2↑26;

x

if g = 0 thenbegina := d or 2↑26 × 126 ;

x

if a = 2↑26 × 64 or a = 2↑26 × 68

x x

or a = 2↑26 × 70 or a = 2↑26 × 74or a = 2↑26 × 80 or a = 2↑26 × 82or a = 2↑26 × 88then g := - 2↑26

x

end

Then operator (cf. table 1A) is not commutative.

When the operator is commutative, the bit $d_6 = 0$
is not replaced by 1;

d := d - g

end SOr;

comment

procedure S0s;

This procedure makes a contra-declaration of identifier st[S] according to the value

$p = 0 \ 01111111$

listed in table 2A together with an explanation.

The procedure is invoked only on S2aL19 and S5aL27 and S2aL19;

begin

a := st[P];

e := $2 \uparrow 23$;

if a \neq 0 then e := e or a;

Then e = 0 indicates that a is an ar2 instruction (cf. S6aL61) referring to a formal parameter;

if e = 0 then a :=

a + $2 \uparrow 23$ + $2 \uparrow 26 \times (108-125)$;

Cf. VERIFY and ar2 in table 1D;

S0(a);

Thus either a VERIFY instruction is stored, or an ar2 instruction or 0 is restored;

S0n($2 \uparrow 23 \times 255 - 1$);

Then P is again increased, and a zero is stored on address P - 1, while the contra-declaration made refers to the address P - 2

end S0s

comment

Progressive after-actions of opening symbols
(cf. table 1 B).

S1L6;

switch sw : =

S5aL1, S6aL1, S3bL1, S9aL1, S7aL1,

S8aL2, S2aL1, S8dL0, S8bL2;

Regressive after-actions of opening symbols.

S1L21;

switch SW : =

S5aL3, S6aL5, S3bL2, S9aL2, S7aL2,

S8aL1, S2aL13, S8dL1, S8bL1;

The entries correspond to the after-actions of

([begin : = for go to if procedure switch;

comment

begin

Compound statement entry.

The constants

LO, PO, QO, and QOO of tabel 1E

are the initial values of the address variables.

When, on S3bL8, the translation finishes, the + +
first word of the object programme is inserted on
address PO;

entry: P := PO + 1;

q := QO; T := T1 := QOO-2xh;

T2 := QOO;

SO := LO;

S := 1 + SO;

st[S0 - 1] := R := 0;

go to S6aL11;

Then Saccent := 8191,

st[S0] := g := mark := 0.

As the opening symbol begin occurs in front
of any text, input goes to compound S3.

Procedure SOh cannot do any harm, for

st[S - 2] = 0 differs from the internal value 322
of begin.

end entry;

begin

S1L1: SOa;

S1L2: if Saccent = S then go to S1L4;

if g < 0 then g := 0;

if e = 0 and g = 0 then go to
S1L3;

if f \neq $32 \times 5 + 2^{26} \times 97$
then go to S1L4;

S1L2a: wrong;

S1L3 : if a < 128 then

S1L3a: wrong;

if f = $32 \times 3 + 2^{26} \times 72$
then go to input;

comment

Compound statement S1.

After reading a delimiter f which is either an operator (table 1A) or a separation or closing symbol (table 1B),

procedure input goes to here;

Then c = st[S - 3], d = st[S - 2], e = st[S - 1],

a = $32 \times$ rank r_d of delimiter d,

b = $32 \times$ rank r_f of delimiter f;

cf. S3aL4 and S5aL5. Then the identifier or constant preceding delimiter f in the text need not be examined;

Then identifier st[S] = e - 2^{32} represents an array (cf. S4L22). As this significance of the identifier is nonsens here, it must be non-local, and another local declaration of the identifier may be expected later.

Only exception: identifier is actual parameter, representing array. Then g := 0 does no harm;

Then delimiter f is preceded in the text by the 0-identifier (there is no identifier and no constant);

Operator not is preceded by an identifier or constant.
S1L2;

Then an identifier or constant has been omitted behind the arithmetic operator d;
for skipping + in a = + b etc.;

if d = 322 then go to S1L21;
if f = 32 × 5 + 2↑26 × 97
then go to S1L4;
if f ≠ 32 × 3 + 2↑26 × 74 then
S1L3: wrong;
f := 32 × 3 + 2↑26 × 96;

S1L4: if b < a then go to S1L26;

S1L5: if Saccent = S then go to S1L21;

S1L6: if a = 320 then go to sw [d-319];
S1L7: if Saccent + 2 < S then S0d;

S1L8: a := d or 2↑23 × 5;

S1L9: d := d - a + g;
S1L10: if Saccent + 2 = S then go to
S1L11;
g := a;
a := e; e := c; c := a;

comment

for a dummy statement. Then the after-action of d
with f = semi-colon or end is considered to be regressive;
for operator not;

Then an identifier or constant has been omitted;

In a = - b etc. - is treated thisway.

S1L2;

Then reading continues and d is a regressive operator or opening symbol.

Otherwise reading is interrupted: ;

Then d is either a regressive operator, or an opening symbol which is regressive with respect to the after-action with f (cf. S5aL5 and S3aL4).

In general, however, an operator or opening symbol d which is translated first after interrupting the reading, is progressive: ;

for progressive after-actions of opening symbols;

Then object programme must be provided with storing and extracting a partial result;

Then a is either = 0 or

a = 0.000000t01 0...0 and c a programme const. whose representation is indicated by the bit t. For g and e it is analogous(cf. S1L26 and S1L29);

which is thus associated to e instead of c;

Otherwise object programme must be equipped with filling the accumulator;;

c and e interchange their values;

S0k; e := c;

S1L11: if d or 2↑23 ≠ 0 then go to
S1L15;

S1L12: if e > 0 then go to S1L14;

if d ≠ 32 × 3 + 2↑26 × 96 and
d ≠ 32 × 5 + 2↑26 × 97
then go to S1L13;

S0p;

go to S1L22;

S1L13: S0 (partres);

S0p;

e := 2↑23 × 507;

S0r;

comment

Thus previous value of e is restored.

S1L10, S1L25;

Then instruction d is ready and e is a programme
constant to be used by instr. d; ×

Then e is the internal equivalent of either a simple
variable or formal parameter.

Otherwise $e - 2^{32}$ is an identifier (cf. S4L22) which,
in this position, can only be the name of a function
having no parameters: ;

Otherwise d is an operator not or - such as ×
does not, in operation time, require to store
a previous partial result: ; ×

Compare S1L13;

S1L12;

for storing previous partial result;

Thus a contra-declaration of identifier $c - 2^{32}$
is made according to $p = \overline{0\ 000011111}$ which constant
is listed in table 2A together with an explanation;
For, in operation time, instruction d must ×
extract a partial result;

Thus the gression bit d_6 is inverted. When, for
example, function $- p \times q + \dots$ is translated, then
operator - is regressive according to the general
rule. Thus $p \times q$ is translated first. Before, in
operation time, function may be invoked, the object
programme must at first store the partial result accu
which is $p \times q$. Therefore the minus instruction is to
be translated in the form
 $\text{accu} := \text{accu} - (\text{partial result})$
which is progressive instead of regressive.

comment

S1L14: $e := e - 2^{126} \times 63 +$ (d or $2^{126} \times 127$);go to S1L16;

S1L15: S0(d);

S1L16: S0(e);

S1L17: Saccent := S := S - 2;

S1L18: S0a;

S1L19: if b < a then go to S3L5;S1L21; if a = 320 then go to
SW[d - 319];S1L22: if d $\neq 32 \times 5 + 2^{126} \times 97$
then go to S1L23;
e := take inversion;go to S1L16;S1L23: if d $\neq 32 \times 3 + 2^{126} \times 96$
then go to S1L24;
e := take complement;go to S1L16;

S1L12;

S1L11;

S1L14, S1L22, S1L23;

Thus instruction or programme constant is stored
in the object programme.

S3bL14, S7aL18, S8aL3, S9aL2;

Operator st[S] has been translated and will be
overwritten now;

cf. S1L1;

Then translator again proceeds to reading.

Otherwise translation continues (cf. S1L4).

S1L5, S1L3;

for regressive after-actions of opening symbols
(cf. S1L6).

S1L12;

That code instruction of table 1E is the regressive
version, and extract inversion of table 1C is the
progressive version of operator not;

S1L22;

That code instruction of table 1E is the regressive
version, and extract complement of table 1C which
has been introduced at the end of S1L3 is the
progressive version of operator -, when - is preceded
by the 0-identifier;
S1L23;

comment

S1L24: S0r;

e := c;

S1L25: go to S1L11;

S1L26: S0c (f + g);

S1L27: mark := 0;

S1L28: st [S - 1] := 0;

S1L29: g := 0;

go to input;

end S1;

That procedure sets the gression bit d_6 which is still = 0, to 1, for operator d is regressive;

If that is a programme constant, the indication of its representation is already recorded in d;

S1L4;

with either $g = 0$, or $g = \overline{0\ 000000t01\ 0\dots 0}$, the bit t indicating the representation of e which is a programme constant (cf. S1L29).

if, at the next action of this compound S1, operator st [S - 2] just listed in L is found to be progressive, the g-part is removed from it and replaced by the next value of g, on S1L9.

S3L5, S5aL6, S6aL11;

cf. table 4C.

S3aL4, S3cL6, S5L9, S6aL31, S6aL61, S8L2, S8dL8, S9L4;

If the translator proceeds to S4L23 or S4aL2, this 0 is replaced by something else.

S4L21;

After reading a constant, procedure input goes to compound S4a with $g = \overline{0\ 000000t01\ 0\dots 0}$ in which bit t indicates the representation of the constant f read. On S4L22, occasionally an ar1 instruction is assigned to variable g as value;

begin

S2L1: f := 326

S0h;

S2L2: S0c(mark);

go to S3L3;end S2;

comment

Compound statement S2.

Pre-action of the opening symbol if;Cf. if in table 1B;

Cf. S3L2;

Then, for translating an if-expression, there is listed in L:

st[S - 4] = mark (cf. table 4C),

st[S - 3] = 0,

from 1st after-action: minus address P'

where to store a test instruction,

from 2nd after-action: plus address P''

where to store a pass instruction.

st [S - 2] = value 326 of if,

st [S - 1] = 0.

Signal mark is set to 0. The listed value,

st [S - 4], is re-introduced on the 1st and 2nd

after-actions of if;

begin

comment

Compound statement S2a.

After-actions of the opening symbol if.

Delimiter f is either then or else or the closing symbol of a conditional expression or - statement E. On S1L1, the value 0 or -P' or +P", mentioned in compound S2, has already been assigned to variable c.

Progressive:

The expression, preceding delimiter f, is a single identifier or constant i

S1L6;

being the value of mark retained by compound statement S2;

S2aL1: d := st [S - 4];

S2aL2: if c × d ≠ 0 then go to S2aL4;

Then the 2nd or 3rd after-action of if is beginning, f being else or the closing symbol, and, in addition, d is = 1 or 2.

Then i may be a label.

Otherwise i is no label: ;

S2aL3: S0k;

Thus object programme is equipped with filling the phantom accumulator;

go to S2aL20;

S2aL2;

S2aL4: if d = 2 then go to S2aL17;

Then i is a label (or a formal parameter that may only represent a label), and E is a designational expression.

Otherwise expression E is an actual parameter;

S2aL5: if g ≠ 0 then go to S2aL11;

Then i is the constant e.

Otherwise i is an identifier : ;

S2aL6: if e < 0 then go to S2aL9;

Then $i = e - 2^{32}$ is found to be no simple variable and no formal parameter (cf.S4L22).

comment

S2aL7: if $e - 2^{123} \times 505 > 0$
then go to S2aL18;

S2aL8: $g := e + 2^{123} + 2^{126} \times (110-63)$; which is a verify instruction (cf. table 1D). ×

Identifier i is found to be a simple variable or formal parameter with the internal equivalent e ;;
 Then i is a simple variable, and an extract-normally instruction is added to the object programme.
 Otherwise i is a formal parameter;;

In operation time, the bit $g_9 = 1$ of instruction g makes the test on S10L13 fail, and the interpreter proceeds to S10L140. There the instruction X whose formal parameter represents the actual parameter in which expression E is contained, is examined: If X is no jump instruction, then the formal parameter i to which the verify instruction refers, cannot represent a label so that the verify instruction is to be interpreted as the extract normally instruction referring to i .

S2aL9: $S0(g)$;
 S2aL10: $g := st[S] + 2^{132}$;

S2aL6;

S2aL18;

being the contra-identifier of i ×
 (cf. S4L23);

$e := P + 2^{123} \times 511 - 1$;
go to S2aL12; ×

The contra-declaration g, e to be stored now is made according to $p = 0\ 111111111$ which constant is listed in table 2A together with an explanation. It refers to the address $x = P - 1$, where the object programme contains either the mentioned verify or extract normally instruction or 0.

S2aL5;

comment

S2aL11: S0k;

if $e < 0$ or $2^{24} \leq e$
then go to S2aL20;
 $g := e + 2^{24} \times 63 + 2^{32};$
 $e := P + 2^{31} \times 3 - 2;$

S2aL12: S0e(g);
go to S2aL20;

S2aL13: $d := st[S - 4];$
 S2aL14: if $c \times d = 0$ then go to
 S2aL20;

S2aL15: $P := P - 1;$

Then $st[P - 2]$ is the extract normally instr.
 which, in operation time, extracts the programme
 constant $st[P - 1] = i;$
 Then constant i is not suitable for being a label.
 Constant i may occur as a label;;
 which is the contra-identifier of a constant label $i;$
 The contra-declaration g, e to be stored now is
 made according to $p = 1\ 100000000$ which constant is
 listed in table 2A together with an explanation. It
 refers to the address $x = P - 2$, where the object
 programme contains the extract normally instruction. The
 internal equivalent e is negative.

S2aL10;

thus the contra-declaration is stored now;

Regressive:

The expression I preceding delimiter f is non-trivial
 (no identifier and no constant).

S1L21;

cf. S2aL1;

Then expression I cannot be a switch designator
 (cf. S2aL2) and has already been translated.

Otherwise $I = i[E]$ is either a subscripted variable
 or a switch designator. The subscript E has been
 translated in compound S6a;

Then $st[P]$ is either the ar2 instruction referring to
 i , in which case i has been found to be either an
 array identifier or a formal parameter, or 0
 (cf. S6aL61);

	comment
S2aL16: <u>if</u> d = 1 <u>then go to</u> S2aL19;	Then 1 [E] is contained in an actual parameter. i [E] is a switch designator thus i a switch identifier:
	S2aL4;
S2aL17: S01; go to S2aL20;	Label or switch identifier is contra-declared;
S2aL18: S0k; go to S2aL10;	S2aL7;
S2aL19: S0s;	S2aL16;
S2aL20: mark := d;	S2aL3, S2aL11, S2aL12, S2aL14, S2aL17;
	At the after-actions with f = <u>then</u> or <u>else</u> signal mark is restored to the value retained by compound S2;
S2aL21: e := P;	
S2aL22: <u>if</u> c < 0 <u>then go to</u> S2aL28;	for the 2nd after-action;
S2aL23: <u>if</u> c ≠ 0 <u>then go to</u> S2aL31;	for the 3rd after-action.
	1st after-action;;
S2aL24: e := - e;	S2aL30;
S2aL25: st[S - 3] := e;	
S2aL26: S0(0);	At the next after-action, this 0 is replaced by a test or pass instruction;
S2aL27: <u>go to</u> S1L28;	S2aL22;
S2aL28: <u>if</u> f ≠ 326 <u>then</u> e := e - 1;	Cf. <u>else</u> in table 1B;
S2aL29: st[-c] := e+1+2↑23+2↑26×111;	Cf. test in table 1D;
S2aL30: <u>if</u> f ≠ 326 <u>then go to</u> S2aL32;	Then the separation symbol <u>else</u> is not present;
go to S2aL25;	<u>else</u> is present.
	S2aL23;
S2aL31: st[c] := e+2↑23+2↑26×121;	Cf. pass in table 1D.
	S2aL30;
S2aL32: S := S - 2; go to S8aL3 end S2a;	Thus, at the last after-action of <u>if</u> , mark is set to 0

comment

S3L1: f := 322;
 D := 2123 × 1023
 S3L2: S0h;

S3L3: st[S - 1] := 0;
 S3L4: Saccent := 8191;
 S3L5: S0c(f);
 go to S1L27;

end S3;

Compound statement s3.

Pre-action of the opening symbol begin;

Cf. begin in table 1B;

Cf. D in table 2;

x

Perhaps opening symbol begin immediately follows a block head. Then procedure S0h completes the dynamic introduction of the block.

S2L2, S6L9;

S7L2, S9L10;

S1L19, S5L4, S6L19;

After pre-action of opening symbol, reading continues.

For translating a compound statement there is listed in L:

st[S - 3] = 0,

st[S - 2] = value 322 of begin,

st[S - 1] = 0

<u>begin</u>	comment	
	Compound statement S3a.	
	After reading a declarator or specifier (table 2),	
	procedure input goes to here;	
S3aL1: D := D <u>or</u> f;	Thus declaration is replaced by its logical product with f;	
<u>if</u> (D <u>or</u> 2↑28) = 0 <u>then go to</u>	Then f is a specifier or specifying declarator;	x
S3aL4;		
S3aL2: S0a;	for extracting opening symbol from list L;	
<u>if</u> d ≠ 322 <u>then</u>		
S3aL2a: wrong;	Then declarator occurs in the wrong place;	
S3aL3: <u>if</u> c ≠ 0 <u>then go to</u> S3aL4	Then block has already been prepared in L by a previous declarator.	
	First declarator of a block;;	
st[S - 1] := q;		
S0c(P);		
S0(0);		
st[S - 1] := T;		
S0c(322);	S3aL1, S3aL3, S3bL2, S4L30, S5L2;	
S3aL4: Saccent := 8;	For translating a block there has been listed in L:	
<u>go to</u> S1L28;	st[S - 7] = 0, which 0 may be replaced through	
	procedure S0i by an address to inform procedure S0h,	
	st[S - 5] = q', being the highest address occupied by	
	a local variable,	
	st[S - 4] = address P' where the block has its object	
	programme beginning,	
	st[S - 3] = T', being the highest address in the list I,	
	occupied by any identifier declared in the block,	
	st[S - 2] = value 322 of opening symbol <u>begin</u> ,	
	st[S - 1] = 0	
<u>end</u> S3a;		

begin

comment

Compound statement S3b

After-actions of opening symbol begin

Delimiter f last read is either comma or semi-colon or end.

Progressive:

S1L6;

A block head may be followed by a procedure statement consisting of a single procedure identifier (cf.S3L2);

A contra-declaration of the procedure identifier is made according to $p = \overline{0\ 000011111}$ which constant is listed in table 2a together with an explanation. x

Regressive:

S1L21;

Then f is no comma (cf. table 1B);

Then comma occurs in list of identifiers to be declared;

Comma occurs in a block as separator of statements.

S3bL2;

This bound is observed by procedure SOf;

as happens also on S3L1; x

for reading next declaration or statement of compound statement or block, which is subsequent to semi-colon f;

Then a declaration or statement of a compound statement or block is followed by a delimiter, differing from semi-colon and end.

After-action of begin with end:

On S1L1, st[S - 3], as left by either compound S3 or S3a, has been assigned to variable c;

Then a block is closing.

A compound statement is closing;

S3bL1: S0h;

S0n(2↑23 × 31);

S3bL2: if f ≠ 330 then go to S3bL3;
if D > 0 then go to S3aL4;

S3bL2a: wrong;

S3bL3: T1: = T;

S3bL4: D := 2↑23 × 1023;

S3bL5: if f = 332 then go to S6aL11;

if f ≠ 322 then

S3bL5a: wrong;

S3bL6: if c ≠ 0 then go to S3bL9;

comment

e := Q00-2xh;	which is the highest value T can have;	+
if S = S0 + 3 then go to S3bL13;	Then the text is a compound statement instead of a block. Labels may occur in it.	
	S3bL14;	
S3bL7: if S > S0 + 3 then go to input;	input, in this comment situation, looks for the next delimiter f which is equal to either semi-colon or <u>end</u> or <u>else</u> , then going with f to S1L17. Then the delimiter preceding <u>begin</u> in the list L, is going to after-act with f.	
	The whole text has been read;;	
S3bL8: S0(0);	Thus last word of object programme is 0, but may be a jump to any stop of the machine;	
st[PO] := P;	Thus 1st word of object programme is address where working space begins;	+
S3bL8a: wrong;	Object programme is ready!	
	S3bL6;	
S3bL9: S := S - 2; S0a;	Now st[S - 4] is the delimiter preceding <u>begin</u> in the list L. For c = q' etc. cf. compound S3a;	
S := S - 2;		
S3bL10: st[d] := q+R+2↑23+2↑26×127;	Thus, in object programme of block, an adjust instruction is the first word;	x
	Thus in object programme of block, a restore instruction (cf. table 1D) is the last word.	
S3bL11: S0(c+R+2↑23+2↑26×119);	S8dL7;	
	Thus value of q, which was present when first declarator of block was read, is restored.	
S3bL12: q := c;	S3bL6;	
	On S3bL3, the value of T was also assigned to T1.	
S3bL13: a := T;	S3bL15, S3bL18, S3bL20, S3bL34;	
	Then the contra-identifier occurring next on the addresses a+2, a+4, ...e is looked up.	
S3bL14: if a ≠ e then go to S3bL15;		

comment

T1 := T := e;

T2 := Q00;

if st [S - 3] < 0 then go to
S3bL7;

f := 332;

go to S1L17;

S3bL15: a := a + 2;

f := st [a] + 2132;

if f < 0 then go to S3bL14;

S3bL16: T2 := e; SOf;

b := st[a - 1];

S3bL17: if d > 0 then go to S3bL21;

S3bL18: e := T2;

All contra-identifiers have been considered;;

Then in the list I t is the highest address,
occupied by an identifier which is local to the
translated block;

Cf. table 1E;

Then it is a block that closes,
st[S - 3] having been made negative by procedure
S0h after reading the block head.

A procedure is closing;;

Thus semi-colon f of compound S8d is restored;
as ultimately happens too with a block
(cf. S3bL7).

S3bL14;

Then st [a] is a normal (positive) identifier.
st [a] is a contra-identifier;;

Then identifier f corresponding to contra-
identifier st [a] is looked for on the addresses
T+2, T+4, ...T2;

being the internal equivalent of the contra-
identifier;

Then procedure SOf has found identifier f on
address c, d = st[c - 1] being the internal
equivalent (cf. table 2) of f. Then contra-identifier
st [a] can be satisfied.

Identifier f has not been found so that the
contra-identifier remains unsatisfied;;

Thus the value of e as it was on S3bL16, is
restored.

if S > S0 + 3 then go to
S3bL19;

if b < 0 then go to S3bL14;

S3bL18a: wrong;

S3bL19: st[a - 1] := st[e - 1];
st[a] := st[e];
st[e - 1] := b;
st[e] := f + 2¹³2;
a := a - 2;
e := e - 2;

S3bL20: go to S3bL14;

S3bL21: T1 := c;

S3bL22: e := d or (2¹³23 - 1);
c := b or 8191;

b := b - c;

comment

Then the translator does not yet see the end of the text, thus may regard the unsatisfied contra-identifier as to be non-local to the closing block or procedure.

Otherwise the text, either a block or a compound statement, is closing::

Then $f - 2^{24} \times 63$ is a programme constant, that, because of its position within an actual parameter, was expected to be perhaps a reference to a label, but is found now to be not;

Any identifier of the text has not been defined.

S3bL18;

Thus 2 declarations are interchanged; x

The non-satisfied contra-identifier is considered to be no longer local. Thus e is again the highest address where a local identifier is listed in I;

S3bL17;

which is used on S3bL33;

being address + $2^{13} \times \text{rank}$; x

being the address where either an instruction or the main word of a parameter key is to be inserted.

For internal equivalent b cf. table 2A;

Then b = 0 indicates, that the contra-declaration refers to the key of an actual parameter that is a single identifier.

There must be formed either d = main word, and

	comment	
	e = by-word of the key (cf. table 3) of an actual parameter that is an identifier or a constant, or d = instruction;	
S3bL23: <u>if</u> b \neq 0 <u>then go to</u> S3bL35;	for a constant parameter or an instruction. Parameter is an identifier;;	
S3bL24: <u>if</u> 2 \times d < 0 <u>then go to</u> S3bL29;	Then parameter represents either a formal parameter or a simple variable (cf. table 2);	
S3bL25: <u>if</u> 4 \times d < 0 <u>then go to</u> S3bL28;	Then parameter represents an array;	
S3bL26: <u>if</u> 8 \times d < 0 <u>then go to</u> S3bL30;	Then parameter represents a label or switch. Parameter represents a procedure;;	
S3bL27: d := e <u>or</u> (2 ¹³ - 2 ¹³);	being 2 ¹³ \times rank of procedure identifier;	\times
e := e + 1 - d;	being 1 + address where procedure has its object programme beginning;	
d := d + 2 ¹³ \times 57;		
<u>go to</u> S3bL31;	S3bL25;	
S3bL28: e := g - e - 2 ¹³ - 2 ¹⁶ \times 126;	Cf. ar1 in table 1D;	
<u>go to</u> S3bL31;	As procedure S0f assigned an ar1 instruction (cf. S6L8) to variable g as value, e is a difference of addresses now.	
	S3bL24;	
S3bL29: <u>if</u> (d <u>or</u> 2 ¹³) = 0 <u>then</u>	Then actual parameter represents a formal	\times
d := e + 2 ¹⁶ \times 3;	parameter	
	S3bL26;	
S3bL30: e := 0;	Thus, for a parameter representing a simple variable or formal parameter or label or switch, the by-word is cleared, which is facultative.	
	S3bL27, S3bL28;	
S3bL31: st[c - 1] := e;	Thus by-word is stored.	
	The key main word of a parameter, representing a simple	

comment

S3bL32: st[c] := d;

S3bL33: sof;

if d > 0 then

S3bL33a:wrong;

S3bL34: T1 := T;

e := T2;

go to S3bL14;

S3bL35: d := d - e;

g := e or 8191;

S3bL36: if b < 0 then go to S3bL48;

S3bL37: if 2 × b < 0 then go to S3bL43;

S3bL38: if 4 × b < 0 then go to S3bL42;

variable or array or label or switch i, is equal to the internal equivalent of i.

S3bL47;

Thus key main word or instruction is stored.

S3bL42, S3bL43;

Cf. S3bL21;

Any identifier has been defined twice in the same block or , or in the same procedure outside the blocks contained in it;

Thus the value of T1 as it was on S3bL14, is restored;

Ditto;

Satisfaction of contra-identifier st[a] is ready.

S3bL23;

Then g is the address taken from the declaration.

Now the kind of the object referred to by the contra-declaration (cf. table 2A) is examined. It must be in accordance with that of the object referred to by the corresponding declaration (cf. table 2);

Then a constant occurring in an actual parameter (or being an actual parameter) is found to be used as a label too - the declaration of which having been found;

Then st[c] is a verify or extract normally instruction or 0, occurring in the object programme of an actual parameter (cf. S2aL6);

Then st[c] is a VERIFY or ar2 instruction or 0, occurring in the object programme of an actual parameter (cf. S2aL15);

comment

S3bL39: if $8 \times b < 0$ then go to S3bL45; Then a jump instruction is to be inserted in the object programme of a switch or go to statement, identifier *f* having been contra-declared on S8aL2 for example.

In the object programme of a function designator or procedure statement, the 1st word must be adjusted, identifier *f* having been contra-declared on S5aL6 or S1L13 or S3bL1 for example;

S3bL40: if $d \neq 2^{126} \times 63$ then go to S3bL41;

Then identifier *f* may only have the significance of a procedure identifier. x

$g :=$ if $16 \times b < 0$ then
 $2^{126} \times 120$ else $2^{126} \times 98$;
go to S3bL47;

Identifier *f* has been found in the significance of a formal parameter;;

Cf. extract normally and prostat in tables 1 C - x
 and 1 D;

S3bL40;

S3bL41: if $d > 2^{129}$ then

S3bL41a:wrong;

A procedure statement or function designator invokes nonsense; x

if $16 \times b > 0$ then go to
 S3bL44;
if $st[g + 1] > 0$ then go to
 S3bL44b;

S3bL41b:wrong;

A function designator or procedure statement having actual parameters, invokes a function or procedure having no formal parameters.

S3bL38;

S3bL42: if $d = 2^{126} \times 63$ then go to S3bL33;

Then identifier *f* is a formal parameter; x

if $2 \times d < 0$ then

comment

S3bL42a:wrong;

if 4 × d < 0 then go to
S3bL33;

if 8 × d < 0 then go to
S3bL46;

S3bL42b:wrong;

S3bL43: if 2 × d < 0 then go to
S3bL33;

if 4 × d < 0 then

S3bL43a:wrong;

if 8 × d < 0 then go to
S3bL46;

S3bL44: if st[g + 1] > 0 then

S3bL44a:wrong;

S3bL44b:e := JO;

go to S3bL47;

A subscript has been attached to a simple variable;
Then f is an array identifier;

Then st[c] is replaced by a jump instruction;

A subscript has been attached to a procedure
identifier.

S3bL37;

Then identifier f is either a simple variable
or a formal parameter and st[c] is not changed;

An array identifier occurring within an expression
is not followed by a subscript;

Then f is a switch identifier or a label;

Identifier f is a function or procedure name.

The function designator or procedure statement
has no actual parameters:

S3bL41;

A function designator or procedure statement having
no actual parameters, invokes a function or procedure
having formal parameters.

S3bL41;

Cf. table 1E;

On address c, a code instruction is stored which,
in operation time, jumps to address g where the
object programme of the function or procedure
begins.

S3bL39;

comment

S3bL45: if b = d then go to S3bL46;

g : = $2^{126} \times 122$;

if d = $2^{126} \times 63$ then go to
S3bL47;

S3bL45a:wrong;

S3bL46: g : = $2^{123} + 2^{126} \times 122$;

S3bL47: d : = e + g;

go to S3bL32;

S3bL48: g : = if $2 \times b < 0$

then $2^{123} + 2^{126} \times 109$

else $2^{123} \times 89$;

go to S3bL47

end S3b;

Then f is a label or switch identifier.

Identifier f is a formal parameter;;

Cf. jump in table 1D;

x

Then f is indeed a formal parameter;

x

nonsense, referred to in a designational
expression.

S3bL42, S3bL43;

Cf. jump in table 1D.

x

S3bL40, S3bL44, S3bL45, S3bL48;

for storing instruction or key main word.

S3bL36;

Cf. Verify in table 1D and key main word of
constant parameter in table 3;

x

```

begin
S3cL1: if(D or 2↑24) ≠ 0 then go to
      S3cL2;

      f := 331;
      go to S1L1;
S3cL2: S0h;
S3cL3: if g > 0 then go to S3cL7;

      if e = 0 then
S3cL3a:wrong;
S3cL4: f := st[S];

S3cL5: e := P + R + 2↑23 × 127;
      S0e(f);
S3cL6: S0 (q + R + 2↑23 + 2↑26×119);
      go to S1L28;
S3cL7: if e < 0 or 2↑24 < = e then
S3cL7a:wrong;
S3cL8: f := e + 2↑24 × 63;
      go to S3cL5
      end S3c;

```

comment

Compound statement S3c.

Colon goes to here from input;

Then colon declares the label preceding it
in the text. ×

Otherwise pattern D contains the type
indication of an array declaration, colon being the
separation symbol between a lower and upper bound;;

Cf. colon in table 1B;

S3cL1;

Cf. S3L2;

Then label is an integer
(compare procedure S01);

Label has been omitted;

Cf. S4L23.

S3cL8;

Cf. label in table 2; ×

Thus declaration of label is listed;

Cf. restore in table 1D; ×

S3cL3;

Cf. table 5; ×

being the internal value of constant label f; ×

<u>begin</u>	comment Compound statement S4. After reading an identifier f, procedure input goes to here. Then identifier f must be looked for in the list I. Identifier f must be declared or specified (cf. table 2); Then identifier f is declared a simple variable; array identifier; switch identifier; procedure identifier; x Then f is either a <u>value</u> parameter, or is to be specified. Identifier f is a formal parameter to be listed in I;;
S4L1: <u>if</u> D < 0 <u>then go to</u> S4L22;	
S4L2: <u>if</u> 2 × D < 0 <u>then go to</u> S4L9;	
S4L3: <u>if</u> 4 × D < 0 <u>then go to</u> S4L11;	
S4L4: <u>if</u> 8 × D < 0 <u>then go to</u> S4L37;	
S4L5: <u>if</u> 16 × D < 0 <u>then go to</u> S4L24;	
S4L6: <u>if</u> (D <u>or</u> 2↑23) ≠ 0 <u>then go to</u> S4L32;	
S4L7: P := P - 1; e := st[P]; SO(D); SO(e);	Then st[P - 2] = D, and st[P - 1] = -2 ¹³ × rank of procedure (cf. S4L28);
S4L8: e := q + 2↑26 × 63; q := q - 2; <u>go to</u> S4L19;	x Relative addresses q + 3 and q + 2 are reserved for the main - and by-word of the parameter key. S4L2;
S4L9: <u>if</u> 8 × D < 0 <u>then go to</u> S4L18;	Then variable is not <u>own</u> . Variable is <u>own</u> ;;
S4L10: SO1; <u>go to</u> S4L15;	Cf. S4L24; S4L3;
S4L11: o := st[S - 1];	
S4L12: <u>if</u> 8 × D < 0 <u>then go to</u> S4L16;	Then array is not own. Array is own;;

S4L13: if c \neq 0 then go to S4L15;

S4L14: S0i;

st[S - 1] := P;

S4L15: e := P + D + 2¹²⁹;

S0(0);

go to S4L20;

S4L16: if c \neq 0 then go to S4L18;

S4L17: S0h;

st[S - 1] := q;

S4L18: e := q + D; q := q - 1;

S4L19: e := e + R;

comment

Then f is not the 1st identifier of the list.
1st identifier of the list;;

Cf. S4L24;

Then st[S - 1] is no longer = 0.

Compound S6a will insert pre-value [a] of a = 1st array
of declaration (cf. explanation)

on address P.

S4L10, S4L13;

Then the bit e_3 of the internal equivalent = 1, \times
as it is in the case of a variable or array being
not own;

A place for the simple variable or the pre-value of
the array is reserved in the object programme;

S4L12;

Then f is not the first identifier of the list.
1st identifier of the list;;

Thus the space of own variables and - arrays and of
the object programmes of procedures and switches,
which eventually precede the non-own array declaration,
is bridged by inserting a pass instruction in the
dynamic introduction of the block;

The relative address q is reserved for the
pre-value [a] (cf. S4L14), that is an internal
(non-declared) variable of the object programme.

S4L9, S4L16;

Thus internal equivalent e of identifier f
contains the address reserved.

S4L8;

cf. S4L26.

S4L15;

comment

S4L20: T1 := T;
 T2 := st[S - 3];
 SOe(f);
 SOf;
 if d > 0 then go to S3bL33a;

S4L21: T2 := Q00;
 go to S1L29;

S4L22: SOf;

S4L23: st[S - 1] := e; st[S] := f;
 go to input;

S4L24: SOi;

S4L25: e := P + R + D;

S4L26: R := R + 2¹³;

That is the address T' mentioned in compound S3a;
 Thus declaration is listed in I;

Then identifier f is defined twice in the same block or procedure heading.

S4L36;

Cf. table 1E;

S4L1;

Identifier f is looked for on addresses T1 + 2, T1 + 4, ... T2, as explained in SOf;

Because of the possible necessity to make a contra-declaration, identifier f remains available on address S, until the next delimiter is stored there in the list L.

S4L5;

As the object programme of the procedure which is going to be translated now, is to be passed by the dynamic introduction of the block, a location is reserved for the pass instruction needed, unless this reservation has already been made earlier on

S4L10, S4L14, S4L24 or S4L37;

Thus the address P where the procedure has its object programme beginning, is contained in the internal equivalent e of procedure identifier f; R is cleared in compound entry, and decreased on S8dL3. $r = 2^{-13} \times R$ is the rank of the procedure, $r - 1$ is the rank of the procedure identifier;

S4L27: SO(X);
 S4L28: SO(-R);

S4L29: st[S - 1] := q;
 q := Q0 - 1;
 d := 327;

S4L30: SOc(P);
 st[S - 1] := T;
 SOc(d);
 SOe(f);

S4L31: go to S3aL4;

S4L32: e := P - st[S - 4];

T2 := R + e + e;

SO f;

comment

Cf. table 1E;

The patterns of eventual formal parameters are inserted between instruction X and constant -R so that the latter must be shifted then (cf. S4L7);

Cf. procedure in table 1B.

S4L39;

Cf. S4L20;

For translating a procedure, there has been listed in L:

st[S - 5] = value q' of q which was present when declarator procedure was read,

st[S - 4] = 2 + address P' where instruction X has been stored,

st[S - 3] = address T' where procedure identifier f has been listed in I,

st[S - 2] = value 327 of opening symbol procedure,

st[S - 1] = 0.

to be compared with the information listed by compound S3a.

S4L6;

being the number of the formal parameters (cf. P' in S4L31);

On that address the 1st parameter identifier is listed in I;

Thus identifier f is looked up in parameter list;

comment

if d < 0 then

S4L33: wrong;

S4L34: e := P - 1 + (T - c) ÷ 2;

S4L35: st[e] := st[e] or D;S4L36: go to S4L21;

S4L37: S01;

S4L38: D := 2↑23 × 1023;

T1 := T;

q := q - 1;

S0m(0)

S4L39: d := 328;

go to S4L30;

Then specified identifier does not occur in the parameter list of the procedure;

On that address the pattern of the parameter to be specified, is listed in the object programme;

S4L4;

Cf. S4L24;

x

Cf. S3bL 3 and 4. The expressions of the switch list must be translated now;

This is compensated by S8bL9.

As there is supposed that the declarations of all local variables and arrays are precedent to those of switches and procedures, q + 1 is the lowest address, occupied by a local variable (namely the internal variable which is used by the adjust and restore instructions) the switch list may contain deliberate statements (jumping or not) as its elements;

Within the list L, this 0 will be preceded by the pass instructions leading to the object programmes of the switch list elements, until the list of these pass instructions can be stored in the object programme of the switch (cf. S8bL7);

For translating a switch, there is to be listed now in L:

st[S - 4] = address where the switch list element to be read now has its object programme beginning,

comment

st[S - 3] = address where switch identifier is
listed in I, the internal equivalent being stored
in I on S8bL10,

st[S - 2] = value 328 of opening symbol switch,

st[S - 1] = 0

end S4;

comment

begin

Compound statement S4a.

After reading a constant f , input goes to here
 with f and $g = 2^{23} \times 0.000000t01$ in which the bit
 t indicates the representation of f : $t = 1 \rightarrow f$ is
 real, $0 \rightarrow$ integral or boolean;

S4aL1: if $D > 0$ then

S4aL1a: wrong;

Then a constant occurs within a list of identifiers
 to be declared;

S4aL2: $st[S - 1] := f$;go to input;

The delimiter which is subsequent to the constant
 is read

end S4a;

<u>begin</u>	comment	
S5L1: S0h;	Compound statement S5.	
<u>if</u> D < 0 <u>then go to</u> S5L3;	Pre-action of the opening symbol (;	
	Cf. S3L2;	
	Then either a function designator or a procedure statement or an expression enclosed within parentheses is going to be translated.	
	A formal parameter list is beginning.	
	Procedure S0h has assigned the value of opening symbol <u>procedure</u> (cf. table 1B) to variable d;	
<u>if</u> d ≠ 327 <u>then</u>		
S5L1a:wrong;	Then (occurs in an identifier list of a block head;	
	S8dL8;	
S5L2: D := 2↑23 × 30;	Cf. table 2;	x
<u>go to</u> S3aL4;	The parentheses of a formal parameter part are not listed in L.	
	S5L1;	
S5L3: <u>if</u> g > 0 <u>then</u>		
S5L3a:wrong;	Then (is preceded by a constant;	
S5L4: <u>if</u> Saccent < S <u>then</u> S0d;	Compare this with S4L7, where the operator st[S - 2] which is on the point of being translated, has already been listed in L;	
	as happens too on S6aL11;	
S5L5: Saccent := 8191;	Cf. (in table 1B;	
f := 320;	Then an expression enclosed within parentheses is beginning in the text.	
<u>if</u> e = 0 <u>then go to</u> S3L5;	function designator or procedure statement;;	
	Thus identifier f is contra-declared according to p = 0 000111111, which constant is listed in table 2A together with an explanation;	x
S5L6: S0n(2↑23 × 63);		

S5L7: S0m(0); S0m(0);

S5L8: S0c(P);

S0(0);

S0c(f);

S5L9: st[S - 3] ; = P;

mark : = 1;

go to S1L28;

end S5;

comment

The keys of the actual parameters will be listed in L, until all actual parameters will have been translated (cf. S5aL17);

S5aL15;

Cf. table 4C;

For translating a function designator or procedure statement, having actual parameters,

there has been listed in L:

st[S - 4] = address where to store the key address of the function designator or procedure statement (cf. S5aL23).

st[S - 3] = address where the object programme (it may be empty) of the next actual parameter begins,

st[S - 2] = value 320 of (,

st[S - 1] = 0

begin

comment

Compound statement S5a.

After-actions of the opening symbol (.).

Delimiter f read last is either a comma or).

On S1L1 the value of st[S - 3], as left by compound S5, has already been assigned to variable c.

Progressive:

Delimiter f is preceded in the text by p which is either a string or a trivial expression (identifier or constant).

S1L6;

Then p is an actual parameter.

p, though enclosed within parentheses, is no parameter;

Thus the object programme is equipped with filling the accumulator.

Regressive:

Delimiter f is preceded in the text by a non-trivial expression p.

S1L21;

Then p is an actual parameter.

p is no actual parameter;;

Then expression p is enclosed within brackets (cf. S6L12).

S5aL23;

S5aL1: if c \neq 0 then go to S5aL7;

S5aL2: S0k;

S5aL3: if c \neq 0 then go to S5aL24;if f = 321 then go to S5aL5;S5aL4: if f \neq 320 then

S5aL4a:wrong;

Actual parameter, or expression intended to be enclosed within parentheses (or brackets), is followed by a wrong delimiter.

S5aL3, S6aL26, S6aL42;

comment

S5aL5: Saccent := S := S - 2;

S5aL6: go to S1L27;S5aL7: if g > 0 then go to S5aL10;if c > 0 then go to S5aL8;

d := -c; e := P ;

go to S5aL14;

S5aL8: c := st [S] + 2†32;

S5aL9: d := T;

go to S5aL13;

Delimiter st[S¹²] is regressive, for it is precedent to parentheses or brackets in the text. If its rank should be not greater than that of the delimiter to be read next regressivity is detected on S1L5.

S5aL1;

Then p is a constant, e, and g = $\overline{0\ 000000t01\dots 0}$, bit t indicating the representation of e;

Then p is an identifier, st [S] (cf. S4L23), c being the address listed in L on S5L8.

p is a string, c being the complement of the mentioned address (cf. compound S5b):;

Thus the object programme of the string occupies the addresses d, d + 1, ... e - 1.

d, e becomes the string key (cf. table 3).

S5aL7;

As the parameter may be a label or a procedure- or switch identifier declared later in the text, the parameter key may (and possibly can) not yet be formed. Thus a contra-declaration of identifier st [S] will be made according to p = $\overline{0\ 000000000}$ which constant is listed in table 2A together with a general explanation;

The contra-declaration is to point to the address x where the key main word will be inserted in the object programme. As x is still unknown in this stage of the translation, the address d where contra-identifier

comment

S5aL10: $d := g + 2^{26} \times 63$;

S5aL11: if $e < 0$ or $2^{24} \leq e$
then go to S5aL14;

S5aL12: $c := e + 2^{24} \times 63 + 2^{32}$;
 $d := d + T$;

S5aL13: SOe(c);

S5aL14: if $f \neq 330$ then go to S5aL16;

S5aL15: SOm(d); SOm(e);
go to S5L9;

c will be listed in I, is stored in L as a - preliminary key main word to be used on S5aL20 for storing the internal equivalent of c.

S5aL7;

which is similar to the internal equivalent of a simple variable (cf. table 2);

Then constant e is either no integer or anyhow unsuitable for being used as a label. Thus no contra-declaration is made.

Otherwise the constant parameter e will be contra-declared according to $p = \overline{1\ 000000000}$ which constant is listed in table 2A together with an explanation;;

which is a contra-identifier;

Again (cf. S5aL9) the preliminary key main word points to an address in I.

S5aL9;

Thus contra-identifier c is listed in I.

On S5aL20 its internal equivalent is stored.

S5aL7, S5aL11, S5aL26;

Then delimiter f is no comma, thus the actual parameter part is closing in the text.

f is a comma (cf. table 1B);

Then there is in L:

st[S0] = by-word e, and

st[S0 + 1] = main word d of parameter key, and the next actual parameter is read.

S5aL14;

S5aL16: S0(0);

S5aL17: if d < 0 then go to S5aL21;

S5aL18: g := P + 1;
c := 8191 or d;

d := d - c;

S5aL19: if d = 0 then go to S5aL20;

d := d + P;

g := g + 2132;

S5aL20: if c > T then st[c - 1] := g;

comment

Then, in the object programme, st[P - 1] = 0, st[P] becoming the by-word of the parameter which is the last element of the parameter list.

Transport cycle:

S5aL22;

Then parameter is a non-trivial expression and the key is ready (cf. S5aL25);

The key main word is to be stored on address g; Then c is either = 0, or the address where the required contra-declaration is to be listed in I, or the address where the object programme of the string begins;

Then parameter is either a single identifier or a string.

Parameter is a constant;;

Then the key of the parameter looks as follows:

st[P] = constant e,

st[P + 1] = d = P + 0 111111t01 0...0;

which = P + 1 + 2³². If c ≠ 0, then constant e may occur as a label (cf. table 2A).

S5aL19;

which is the internal equivalent of the contra-identifier stored in I on S5aL13. It refers to the main word of the parameter key which is to be formed or modified, when the translator will have arrived on S3bL23.

S5aL17;

comment

<p>S5aL21: SO(e); SO(d);</p> <p>S5aL22: e := st[SO]; d := st[SO+1]; SO := SO + 2; if d ≠ 0 then go to S5aL17;</p> <p>S5aL23: S := S - 2; SOa;</p> <p> st[d] := P;</p> <p> go to S5aL4;</p> <p>S5aL24: if mark ≠ 0 then go to S5aL27;</p> <p> SO(return);</p> <p>S5aL25: e := c + EO; d := 2↑23 × 1017;</p> <p>S5aL26: go to S5aL14;</p> <p>S5aL27: P := P - 1;</p>	<p>Thus there has been added to the object programme: st[P - 2] = by-word e, and st[P - 1] = main word d of the parameter key; Thus next parameter key is extracted from L; Then the next key is transported. All keys have been stored in the object programme; Then d is the address denoted with st[S - 4] on S5L9; which is the key address of the function designator or procedure statement; S5aL3; Then mark = 1, the parameter having the form i[E], in which identifier i = st[S]. i is expected to be either an array- or switch identifier. Parameter is a non-trivial expression differing from i[E]:: cf. table 1E. In the object programme of a + parameter i[E] which is a subscripted variable or switch designator, the last word = 0 instead of return. S5aL27; cf. table 1E; + d, e is the key of an actual parameter which is × a non-trivial expression; (cf. table 3); S5aL24; Then st [P] is either an ar2 instruction or 0 (cf. S6aL61);</p>
--	--

comment

S0s;

The mentioned identifier i is contra-declared
because the ar2 instruction might, and a zero must
be replaced later by a jump instruction.
A zero is added to the parameter's object programme;

go to S5aL25

end S5a;

```

begin
S5bL1: S0a;

  if d  $\neq$  320 or c = 0
  then go to S5bL2;
  st[S - 3] := - c;

  go to input1;

S5bL2: wrong;

end S5b;

```

comment

Compound S5b.

Action of delimiter lsq (cf. table 1B);

Then d = delimiter st[S - 2], the parenthesis having the value 320;

Otherwise the string beginning in the text is an actual parameter;

Thus the address P listed in L on S5L8 is replaced by its complement;

Then the string is read. For storing the successive words, procedure S0 is recommended, because it also pays attention to the position of the list L.

After skipping delimiter rsq, input1 goes to S4L28;

This string is no actual parameter thus perhaps a piece of code programme to be included in the object programme?

begin

S6L1: f := 321;
 if D < 0 then go to S6L10;

S6L2: S0a;

if e = 0 then

S6L2a: wrong;

S6L3: D := D + 2↑32;

S6L4: if D or 2↑29 ≠ 0 then go to
 S6L6;

S6L5: e := P;

go to S6L7;

S6L6: e := q;

 T1 := c;

comment

Compound statement S6.

Pre-action of the opening symbol [.

cf. [in table 1B;

Then a subscript list is beginning in the text.

- bound pair list::

Then the following assignments are performed:

c = value, variable T had, when the 1st declarator
 of the block was read (cf. S3aL5),

d = value 322 of the opening symbol begin,

e = address, reserved for the pre-value [a] of the
 1st array, called a in the explanations (cf. S4L14
 and S4L16);

Then a list of array identifiers has been omitted;
 for D must be negative during the translation of the
 expressions of the bound pairs. Then the tests on
 S6L1 and S4L1 succeed;

Then the arrays are not own.

Arrays are own::

which = 1 + address where pre-value [c] of c, the
 last array of the list, is to be stored later
 (cf. S6aL41);

S6L4;

That address is reserved for the internal variable u.
 Thus address e + 1 is reserved for pre-value [c] of c,
 the last array of the list;

for, within the bounds, there only occur non-local
 variables.

S6L5;

comment

S6L7: S0c(e);

S6L8: $e := e + R + 2^{123} - 2 +$
 $2^{126} \times 126;$
 $S0e(2^{124} \times 62);$

S6L9: go to S3L3;

S6L10: S0h;

S6L11: if $g \neq 0$ then go to S6L15;S6L12: if $e = 0$ then go to S5L4;

S6L13: if e or $(2^{132} + 2^{123}) \neq 0$ then
 $e := 2^{126} \times (63 - 125);$

cf. ar1 in table 1D;

In the case of an own declaration, the internal
equivalent of the factor identifier $2^{24} \times 62$ is not
 e and will be inserted later on S6aL38;

Then, for translating a bound pair list, there is
listed in L:

$st[S - 5]$ = address reserved for the pre-value $[a]$ of
 $a = 1^{st}$ array of the list mentioned in the
explanations,

$st[S - 4] = -1 +$ address reserved for the pre-value
 $[c]$ of $c =$ last array of the list,

$st[S - 3] = -1 +$ number of bound pairs already
translated,

$st[S - 2] =$ value 321 of $[$,

$st[S - 1] = 0.$

S6L2;

for a procedure statement with actual parameters can
be the 1st statement in the compound tail of a block
(cf. S3L2);

Then $[$ is preceded by an array identifier;

Then there is beginning an expression enclosed
within brackets, which is no subscript.

$[$ is preceded by either a formal parameter or a switch
identifier::

cf. ar2 in table 1D.

Then $[$ is not preceded by a formal parameter. Thus
it is preceded by a switch identifier whose declaration
may, of course, occur later in the text;

```
S6L14: st[S - 1] := e + 2↑26 ×
          (126 - 63);
```

```

      go to S6L18;
S6L15: if g > 0 then
S6L15a: wrong;
S6L16: st[S - 1] := g;

```

S6L17: $e := U + 2\uparrow 31;$

```

S6L18: S := S + 2;
        if S + 1 > T then S0g;
        st[S - 1] := e + 2126 x
                                (125 - 63);
        S0c (- mark);
        st[S - 1] := 0;
S6L19: go to S3L5;

```

comment

That is either the ar1 instruction referring to a
formal parameter, or a positive and harmless
constant; x
S6L11;

Then [is preceded by a number;
which is the ar1 instruction listed in I on S6L8 and
referring to the 1st factor of the array declaration;

Then bit $e_1 = 1$ as it is in the case that e is the internal equivalent of a formal parameter.
S6L14;

as happens in procedure S0c;

as is indicated in table 4C;

Then, for translating a subscript list, there is listed in L:

- st[S - 7] = an ar1 instruction or a positive constant,
- st[S - 6] = the array- or switch identifier or the formal parameter, preceding [in the text,
- st[S - 5] = an ar2 instruction of 0,
- st[S - 4] = minus the value of mark which was present when [was read.

comment

st[S - 3] = - 1 * number of subscripts already
translated,

st[S - 2] = value 321 of [,

st[S - 1] = 0

end S6;

begin

comment

Compound statement S6a.

After-actions of the opening symbol [.

Delimiter f read last is either a comma or a colon or]. On S1L1 (or S1L18) the value of st[S - 3] as left by compound S6, has already been assigned to variable c.

Progressive:

In the text, delimiter f is preceded by a trivial expression p (a constant or identifier).

S6L1;

Compare S6L9 with S6L19;

S6aL1: d := st[S - 4];

S6aL2: if d ≤ 0 then go to S6aL43; Then p is a subscript.

p is a bound;;

S6aL3: if D or 2↑29 = 0 then go to
S6aL27;Then declaration is own.Declaration is not own;;

S6aL4: S0k;

Thus p is translated.

Regressive:

expression p is not trivial and is already translated.

S1L21;

cf. S6aL1;

S6aL5: d := st[S - 4];

S6aL6: if d ≤ 0 then go to S6aL53; Then p is a subscript.

p is a bound;;

S6aL7: if D or 2↑29 = 0 then

S6aL7a:wrong;

Please only constant bounds in an own array declarations;

S6aL8: if c ≠ 0 then d := d + 1;

Thus, in the case of the 1st bound pair, d is the address of variable u, otherwise d is the address of variable v = [c], as is indicated in the explanations;

x

	comment	
S6aL9: <u>if</u> $f \neq 331$ <u>then go to</u> S6aL12;	Then delimiter f is no colon.	
	colon;;	
S6aL10: S0(d+R+2↑23+2↑26×117);	cf. store accu in table 1D.	x
	Thus $u := \text{accu}$ or $v := \text{accu}$ is translated.	
	entry, S3bL5, S7aL9, S7aL17, S6aL19;	
S6aL11: Saccent := 8191;		
<u>go to</u> S1L27;	As long as S' has the value 8191, the tests on	
	S1L7, S5L4 and S6aL44 cannot succeed.	
	S6aL9;	
S6aL12: <u>if</u> $c = 0$ <u>then</u> $q := q - 1$;	the latter being the same as $q := d - 1$.	
	Then q is the address to be reserved for the	
	variable H_k , the value of which is the number of	
	array elements;	
S6aL13: S0(d+R+2↑23+2↑26×74);	cf. - in table 1A.	x
	Thus $\text{accu} := \text{accu} - u$ or $\text{accu} := \text{accu} - v$ is	
	translated;	
S6aL14: S0(q+R+2↑23+2↑26×115);	cf. store factor in table 1B;	x
S6aL15: <u>if</u> $c = 0$ <u>then</u> $e := 0$ <u>else</u>		
$e := c + 2$;	else $e := d - q$ may be written instead;	
S6aL16: S0(e);	Thus the constant 0 or $k - i + 2$ ($i < k$, cf.	
	explanation) is subsequent to the store factor ..	
	instruction;	
S6aL17: $q := q - 1$;	That address is reserved for the variable to be	
	introduced next which is possibly another factor	
	h_{i-1} .	
	S6aL36, S6aL58;	
S6aL18: st[S - 3] := $c := c + 1$;	Thus the number of bound pairs or subscripts is	
	counted;	
S6aL19: <u>if</u> $f = 330$ <u>then go to</u> S6aL11;	Then f is a comma;	

comment

if $f \neq 321$ then
 S6aL19a:wrong;

 S6aL20: $D := D + 2 \uparrow 32$;
 S6aL21: $S := S - 2$;
 S6aL22: if D or $2 \uparrow 29 = 0$ then go to
 S6aL37;
 S6aL23: S0a;

 S6aL24: S0($c + R + 2 \uparrow 23 + 2 \uparrow 26 \times 114$);
 S6aL25: S0($d - c$);

 S6aL26: go to S5aL5;

 S6aL27: if $g = 0$ then go to S6aL7a;

 S6aL28: if $g + 2 \uparrow 25 \times 127 < 0$ then go
 to S6aL7a;
 S6aL29: if $f \neq 331$ then go to S6aL32;
 S6aL30: if $c \neq 0$ then $v := e$
 else $u := e$;
 S6aL31: go to S1L28
 S6aL32: if $c \neq 0$ then $e := e - v$
 else $e := e - u$;
 S6aL33: if $e < 0$ then
 S6aL33a:wrong;
 $e := e + 1$;

Then a subscript, or a bound of an array declaration,
 is not followed by the required comma,], or colon;
 which compensates for S6L3;

x

for own;

x

Then is (cf. S6L9):

c = address reserved for variable $[a]$,

d = address reserved for u ;

cf. store pre-value in table 1D;

x

In the object programme, the store pre-value
 instruction is followed by the constant which is the
 difference (address of u minus that of $[a]$);

The brackets are exhausted.

S6aL3;

Then a variable bound occurs within a declaration
 of own arrays;

Then the bound has not the integer representation;

S6aL29;

Then lower bound is greater than upper bound;

S6aL34: S0m(e);

S6aL35: if c = 0 then go to S6aL36;

st[S0 + c] := st[S0 + c] × e;

u := u × e + v;

S6aL36: go to S6aL18;

S6aL37: g := st[S0]; S0(g);

S0 := S0 + 1;

c := c - 1;

if c ≠ 0 then go to S6aL37;

S6aL38: st[T+1] := P+2t23+2t26×126-2;

S6aL39: S0(u);

S6aL40: S0a;

S6aL41: st[c] := P - u; P := P - g;

c := c + 1;

if c ≠ d then go to S6aL41;

S6aL42: if P > S0-2 then S0g;

go to S5aL5;

S6aL43: if c ≠ 0 then go to S6aL45;

comment

In the store, the calculated constants must appear in the same order as have the factor variables of the arrays being not own. Storing in L through procedure S0m is a means of reversing the order;

which is the next value of H_k ;

which is the next value of u.

S6aL35;

S6aL22, S6aL37;

Thus the constants h_1, \dots, h_{k-1} , and H_k are listed in the object programme, g being = H_k at the end;

which is the correction announced on S6L8;

Constant u is stored;

cf. S6aL23.

Addresses c and d-1 are reserved for the first and last pre-value constants.

S6aL41;

Thus space for own arrays is reserved in object programme;

S6aL2;

Then the identifier or constant p to be translated is not the first subscript of the list.

First subscript::

	comment	
S6aL44: <u>if</u> Saccent + 2 < S <u>then</u> S0d;	as happens also on S1L7;	
S0k;	Thus 1st subscript is translated;	
<u>go to</u> S6aL54;	S6aL43;	
S6aL45: P := P - 1;	Then st[P] = instruction partres, stored at the	
	previous action of this compound S6a on S6aL57;	
S6aL46: <u>if</u> g ≠ 0 <u>then</u> <u>go to</u> S6aL50;	Then g indicates the representation of e,	
	e being a constant subscript	
S6aL47: <u>if</u> e < 0 <u>then</u> <u>go to</u> S6aL52;	Then subscript p is a procedure identifier namely	
	no simple variable and no formal parameter.	
	Simple variable or formal parameter;	
S6aL48: e := e + 2↑26 × (72 - 63);	cf. + in table 1A;	x
S6aL49: <u>go to</u> S6aL51;	S6aL46;	
S6aL50: S0(g + 2↑26 × 72);	cf. S6aL48.	x
	S6aL49;	
S6aL51: S0(e);		
<u>go to</u> S6aL54;	not: to 53.	
	S6aL47;	
S6aL52: P := P + 1;	Thus instruction partres remains in the object	
	programme;	
S0p;	Thus a contra-declaration of function name p is made.	
	The test on S6aL53 succeeds.	
	S6aL6;	
S6aL53: <u>if</u> c ≠ 0 <u>then</u>	cf. + in table 1A. This instruction	
S0(2↑23 × 3 + 2↑26 × 72);	accu := accu + (partial result) corresponds to the	x
	instruction partres, added to the object programme	
	during the previous action of this compound S6a on	
	S6aL57.	
	S6aL44, S6aL51;	
S6aL54: <u>if</u> f=321 <u>then</u> <u>go to</u> S6aL59;	cf.] in table 1B. Then the last subscript has been	
	translated.	

comment

S6aL55: d := st[S - 7];

if d > 0 then

S6aL55a: wrong;

S6aL56: if d - 2↑23 - 2↑26×126 < 0
then SO(d) else c := d - c;
 SO(c);

S6aL57: SO(partres);

S6aL58: go to S6aL18;

S6aL59: mark := - d;

S6aL60: Saccent := S := S - 6;

S6aL61: SO(st[S + 1]);

Subscript list is not yet exhausted;;

That is either an ar1 instruction referring to an
 array identifier or formal parameter, or positive;

Then 2 or more subscripts are attached to an identifier
 which is no array identifier and no formal parameter;

Thus the ar1 instruction just stored either refers
 itself to the factor h_i ($i < k$) required, or it
 refers to the key of a formal parameter which refers
 to the factor h_{k-1} of the array represented by the
 parameter, while ar1 is followed, in the object
 programme, by the constant $k - i - 1$;

cf. table 1E

This instruction partres corresponds to the
 instruction

accu := accu + (partial result)

which will be added to the object programme during
 the next action of this compound (cf. S6aL53).

However, often both instructions are dispensable;

S6aL54;

Thus the value of mark, listed in L on S6L19, is
 restored;

Compare this with S5aL5;

Then st[P - 1] is the ar2 instruction or 0, mentioned
 on S6L19.

x

+

comment

st[S] is the identifier to which the subscripts
are attached in the text;

go to S1L28

end S6a;

begin

S7L1: S0h;

S7L2: st[S - 1] := 0;

S0c(0);

st[S - 1] := - P;

f := 324;

go to S3L4;

end S7;

comment

Compound statement S7.

Pre-action of the opening symbol for

cf. S3L2;

Thus an identifier or constant preceding opening symbol for is skipped;

Then, for translating a for statement, there is listed in L:

st[S - 5] = 0,

st[S - 4] = 0 to be replaced by the internal equivalent of the controlled variable v on S9L4,

st[S - 3] = minus address P' where the object programme of the for list element to be read next is to begin,

st[S - 2] = value 324 of the opening symbol for,

st[S - 1] = 0

begin

comment

Compound statement S7a.

After-actions of the opening symbol for .

Delimiter f read last may be a separation symbol
step, until, while, comma, or do, or the closing
 symbol of the for statement.

Progressive:

Expression p preceding delimiter f in the text
 is trivial (an identifier or constant).

S1L6;

for translation of p.

Regressive:

Expression p is not trivial.

S1L21;

S7aL1: S0k;

S7aL2: S := S - 2;

S0a;

if d ≤ 0 then

S7aL2a: wrong;:

S7aL3: if c < 0 then go to S7aL18;

S7aL4: S := S + 2;

if f ≠ 324 then go to S7aL10;S7aL5: if e < 0 then go to S7aL7;

S7aL6: st[e] := d+2↑26 ×(123-63);

Thus internal equivalent of controlled variable is
 assigned to variable d
 (cf. st [S - 4] in compound S7);

Then either controlled variable is no simple variable
 and no formal parameter,
 or even := has been omitted;

Then after-action of for with do has already taken
 place so that f is the closing symbol (compare
 st[S - 5] in S7aL16 with that in S7aL15 or S7L2);

Thus previous value of S is restored;

Then f is either comma or do (cf. 324 in table 1B);Then delimiter f is either step or while.Delimiter f = until;;

cf. for1 in table 1D;

comment

```

SO(for3);
c := 0;
go to S7aL8;
S7aL7: c := P;
SO(-e);

SO(d + 2↑26 × (117 - 63));

S7aL8: st[S - 3] := c;
S7aL9: go to S6aL11;

S7aL10: if e > 0 then go to S7aL12;

S7aL11: if e ≠ 0 then
  begin
    SO(d + 2↑26 × (117 - 63));
    b := for2;
  end
  else b := d + 2↑26 × (74 - 63);
  SO(b);
  go to S7aL14;

S7aL12: b := st[e];

```

cf. table 1E;

+

S7aL5;

Thus address where object programme of while- or step element begins, is retained in object programme itself on address c;

cf. store accu in table 1D.

x

S7aL6, S7aL15;

st[S - 2] = for remains in L, f disappears.

S7aL4;

Then value of e has been listed in L during previous action of this compound on S7aL7-8.

It is a while element whose object programme is to be completed;

element is an expression

x

cf. table 1E

+

cf. in table 1A. It is a step element

x

Object programme of step- or expression element is ready.

S7aL10;

That is the address c of S7aL7. Element has the form: F while G.

S7aL13;

comment

S7aL13: st[e] := st [e - 1];

e := e - 1;

if e ≠ b then go to S7aL13;

st [b] := for2;

S7aL14: if f = 323 then go to S7aL16;

if f ≠ 330 then

S7aL14a:wrong;

S7aL15: st[S - 5] := P;

SO(c);

c := - P;

go to S7aL8;

S7aL16: e := P+2+2↑23+2↑26×124;

SO(e);

st[S - 5] := - P;

SO(0);

S7aL17: if c = 0 then go to S6aL11;

b := c; c := st [c];

st[b] := e;

go to S7aL17;

Thus object programme of expression F is shifted over one place;

cf. table 1E.

Thus instruction for2 precedes object programme of F. S7aL11;

cf. do in table 1B;

Then for statement contains wrong delimiter;

That is the address where to insert a for instruction later (cf. S7aL16);

On address st[S - 5] the previous address where to insert a for instruction, is stored;

Thus c is the complemented address where the object programme of the next for list element is to begin.

S7aL14;

cf. for in table 1D; x

Thus last for instruction is stored;

That is the complemented address where to store a pass instruction later (cf. S7aL18);

For the time being, 0 is inserted.

S7aL17;

Then all for instructions have been inserted;

Thus next for instruction is inserted on address b; S7aL3;

comment

S7aL18: S0(for0);

cf. table 1E.

+

Thus object programme of for statement is concluded
by adding the word for0;

st[-c]: = P + 2↑23 + 2↑26 × 121; Thus a bridging pass instruction (cf. table 1D) is
inserted;

go to S4L17;

There variable S is again (cf. S7aL2) decreased
with 2, and the delimiter preceding for in L, is
going to after-act with delimiter f

end S7a

	comment
<u>begin</u>	Compound statement S8.
S8L1: S0h;	Pre-action of the opening symbol <u>go to</u> ;
S0c(325);	cf. S3L2;
	Then st [S - 2] is the value 325 of <u>go to</u>
	(cf. table 1B)
	S8bL6, S9L3;
S8L2: mark := 2;	cf. table 4C;
Saccent := 8191;	as happens also on S6aL11;
<u>go to</u> S1L28	
<u>end</u> S8;	

begin

S8aL1: if mark = 0 then go to S8aL3;

P := P - 1;

S8aL2: SC1;

S8aL3: mark := 0;

go to S1L17;

end S8a;

comment

Compound statement S8a.

After-actions of the opening symbol go to .

Regressive (cf. S8bL1):

S1L21;

Progressive (cf. S8bL2):

S1L6;

S2aL32, S8aL1, S8bL11;

Delimiter st[S - 4] is going to after-act with

delimiter f

comment

begin

Compound statement S8b.

After-action of the opening symbol switch .

f = delimiter read last is either the separation symbol comma or the closing symbol semicolon of the switch declaration.

Regressive:

The designational expression p preceding delimiter f in the text, is not a single label.

S4L21;

S8bL1: if mark = 0 then go to S8bL3;

Then p contains more than a switch designator and has already been translated and contra-declared.

p is a switch designator i[E]. Translation of E is ready. st[P - 1] = 0 or an ar2 instruction (cf. S6aL61) which is to be replaced by a jump instruction later.

Identifier i is available as st[S] and g = 0;

Progressive:

p is a label.

S4L6;

S8bL2: S01;

Thus there is made a contra-declaration of the label or switch identifier, referring to address P - 1 where a jump instruction will be inserted later (cf. S3bL39).

S3bL1;

S8bL3: S := S - 2; S0a;

Now d is the address where the designational expression preceding delimiter f in the text, has its object programme beginning (cf. S8bL6 and S4L39); which is the pass instruction referring to d;

S8bL4: c ; = d + 2↑23 + 2↑26 × 121;

x

comment

S8bL5: if f \neq 330 then go to S8bL7;

Then f is a semicolon.

f is a comma;;

S8bL6: S := S + 2;

Thus previous value of S is restored;

st[S - 4] := P;

SOm(c);

For the time being, pass instruction is listed in L;
for reading next switch list element.

go to S8L2;

S8bL5;

S8bL7: d := 0;

for counting the entries of the switch list i.e.
pass instructions preliminarily listed in L.

S8bL8;

S8bL8: d := d + 1;

SO(c); SO := SO + 1;

c := st[SO - 1];

if c \neq 0 then go to S8bL8;

Then the next pass instruction is stored in the
object programme.

The list of pass instructions has been stored in the
object programme;;

S8bL9: q := q + 1;

cf. S4L38;

S8bL10: st[e - 1] := P+R+2 \uparrow 23 \times 127;

Thus internal equivalent (table 2) of switch
identifier is listed in I;

x

S8bL11: SO(q + R + 2 \uparrow 23 - 1 + 2 \uparrow 26 \times 112);cf. switch in table 1D;

SO(d);

Thus, in object programme, the switch instruction
is followed by the number of entries;

go to S8aL3;

end S8b;

	comment
<u>begin</u>	Compound statement S8d.
	After-actions of the opening symbol <u>procedure</u> .
	Progressive:
S8dL0: wrong;	S1L6;
	Procedure body is a dummy or a single identifier or constant.
	Regressive:
S8dL1: <u>if</u> D > 0 <u>then go to</u> S8dL8;	S1L21;
	Then body must still be read.
	Body has been translated::
<u>if</u> f ≠ 332 <u>then</u>	
S8dL1a: wrong;	Then procedure body is not followed by a semi-colon;
S8dL2: S := S - 2; S0a;	Then c = q', d = P' + 2 and e = T' are the values mentioned on S4L31;
S8dL3: R := R - 2113;	for compensating the action of S4L26; ×
S8dL4: <u>if</u> (st[e - 1] <u>or</u> 2124) = 0 <u>then</u>	cf. table 1E. +
S0(extract procedure);	Thus instruction extract procedure only appears in the object programme of a type procedure;
S8dL5: S0(Y);	table 1E. +
	Thus, in object programme of any procedure, instruction Y is the last word;
S8dL6: <u>if</u> st[d - 1] < 0 <u>then</u>	Thus, in object programme of a procedure having no parameters, instruction X1 of table 1E is 1st word; +
st[d - 2] := X1;	S8dL1;
S8dL7: e := e - 2; <u>go to</u> S3bL12;	for semi-colon;
S8dL8: <u>if</u> f = 332 <u>then go to</u> S8dL9;	
<u>if</u> (D <u>or</u> 2123) = 0 <u>then go to</u>	for reading the next formal parameter;
S5L2;	for reading parameter to be next specified.
<u>go to</u> S1L28;	S8dL8;

comment

S8dL9: T1 : = T; D : = 2↑23 × 543;
 go to S6aL11
 end S8d;

Table 2;

x

comment

beginS9L1: if g \neq 0 then

S9L1a:wrong;

S9L2: S0h;

S9L3: if d = 328 then go to S8L2;S9L4: if d \neq 324 then go to S9L5;

st[S - 4] := e;

go to S1L28;S9L5: if e < 0 then go to S9L11;if e \neq 0 then go to S9L7;if (st[P - 1] or 2¹²⁶ × 127) \neq 2¹²⁶ × 125 then

S9L5a:wrong;

S9L6: e := - 1;

go to S9L9;S9L7: e := e + 2¹²⁶ × (117 - 63);S9L8: if e - 2¹²³ - 2¹²⁶ × 117 > 0then go to S9L10;

Compound statement S9.

Pre-action of the opening symbol :=;

Then := is preceded by a constant;

as happens also on S3L2. The procedure performed the following assignments:

d := st[S - 2], e := st[S - 1];

Then the delimiter listed last in L is switch (cf. S4L39);Otherwise the delimiter listed last in L is for;; as was announced in compound S7;

S9L4;

Then := is preceded in the text by the identifier of a type procedure;

Then either a simple variable or a formal parameter is precedent to :=

A subscripted variable is precedent to := ;

Then, within an assignment statement, := is not preceded by a (simple or subscripted) variable or formal parameter or identifier of a type procedure;

S9L5;

cf. store accu in table 1D;

Then a simple variable is precedent to :=

Formal parameter;

```

e := e - 2↑26;
S9L9: S0(e);
    e := extract address;
    *
S9L10: st[S - 1] := e;
    f := 323;
    go to S3L4;
S9L11: f := e + 2↑32; S0f;
    e := (d or 2↑26-2↑13)+2↑13
    + 2↑26×113+3+Q0;
    if (d or 2↑24 + 2↑29) = 0
    then go to S9L10;
    go to S9L5a
    end S9;

```

comment

cf. store address in table 1D.

S9L6;

Then st[P - 1] is either a store address instruction or the constant -1;

cf. table 1E.

S9L8, S9L11;

Thus either a store accu-or store procedure- or extract address instruction is listed in L;

cf. := in table 1B;

S9L5;

Thus procedure identifier is again looked up;

cf. store procedure and Q0 in tables 1D and 1E;

Then identifier signifies a type procedure;

+

x

+ x

x

<pre> <u>begin</u> S9aL1: S0k; S9aL2: S0(c); <u>go to</u> S1L17; <u>end</u> S9a; input: <u>begin</u> : <u>end</u> input1: <u>begin</u> : <u>end</u> <u>end</u> translator </pre>	<pre> comment Compound statement S9a. After-actions of the opening symbol : = On S1L1 or S1L18, the value of st [S - 3] has been assigned to variable c. Progressive: The expression preceding delimiter f in the text is a single identifier or constant p. S1L6; Thus p is translated. Regressive: p has already been translated. S1L21; Thus st[P - 1] is the instruction listed in L on S9L10; cf. S8aL3; </pre>
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